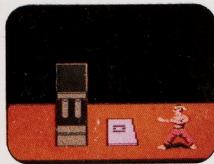
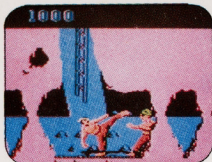


FIST II



The world of **Fist II** is a sprawling, hostile land of dark swamps and dark forests, of mountains and underground caves. A world where the enemy is not always human, and, even when he is, does not observe the rules and courtesies of temple tournaments.

Obstacles and hazards abound. Ninja, Shoguns, warriors and soldiers lie in ambush. Savage animals prowl and prey upon intruders. At the culmination of this quest lies the volcano fortress of the evil warlord, ruling the blighted land from behind a deadly defence of mercenary guards and traps.

The warlord can only be destroyed by a true Fist Master!

Fist II: The Legend Continues defies classification. Over 100 different screens, more than 700 sprites.



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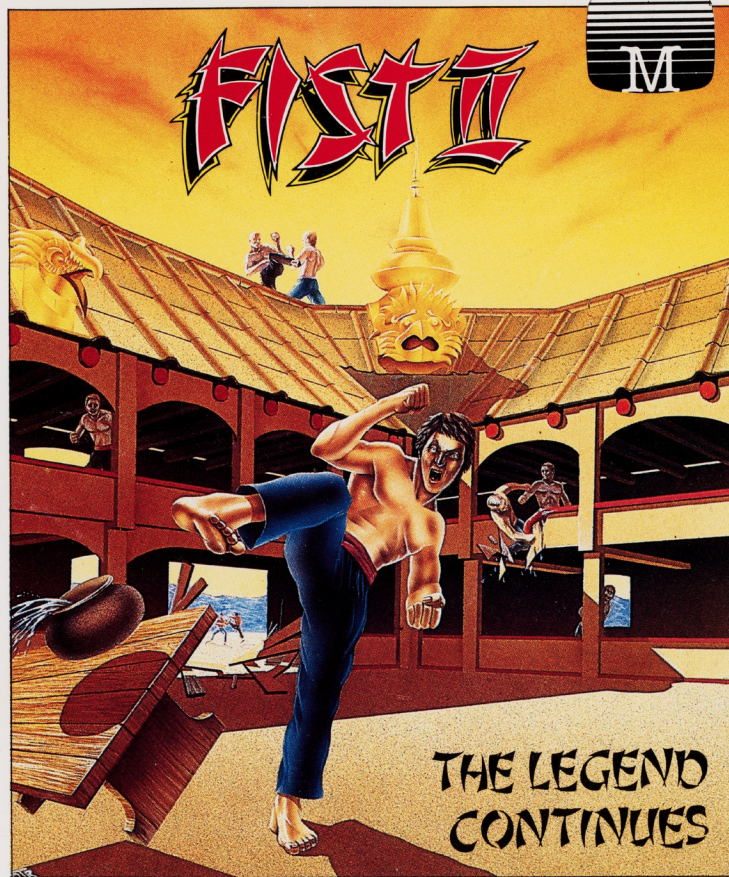
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C64/128

FIST II

THE LEGEND CONTINUES



from

MELBOURNE HOUSE C64/128